Digital Visualisation Technology Skills Accelerator Program



The Digital Visualization Technology Skills Accelerator Program (DViTSA) is a new skills initiative undertaken under the auspices of the New Generation School (NGS) educational reforms of the Ministry of Education, Youth, and Sport (MoEYS), which also co-funds the project. DViTSA is an example of an NGS innovation that seeks to emplace a hands-on learning program focused on digital visualization technology (e.g. gaming) in practical contexts. The program has piloted a unique digital visualization technology curriculum that can be used in a secondary school context. This approach is unusual in that such programming is typically developed and implemented at tertiary level; it is believed that configuring this educational innovation in this way will help Cambodia to better accelerate its efforts to prepare Cambodian youth for the gaming technology revolution that is sweeping the world.

Project Goals

To emplace a curricular and pedagogical framework in the public school system that will equip Cambodian youth to effectively participate in and

benefit from anticipated development in the ICT Sector, mainly the digital visualization/gaming sector.

Special Features of the Project

The design of the present program is a direct response to a request from the MoEYS to seek ways to enable accelerated skills acquisition that responds to the needs of a 21st Century economy. This request stems from Cambodia's commitments as part of its participation in the *Global Accelerator Network* of the World Economic Forum where Cambodia is one of 23 participating countries.

For further questions please contact: plus.frick@led.li

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Country and Region Cambodia

Project Duration 2024

Total Budget

190'000 USD, (LED: 95'288 USD and MoEYS: 95'093 USD)



Weitere Infos

KAPE - one of Cambodia's largest NGOs in education: <u>www.kapekh.org</u>

